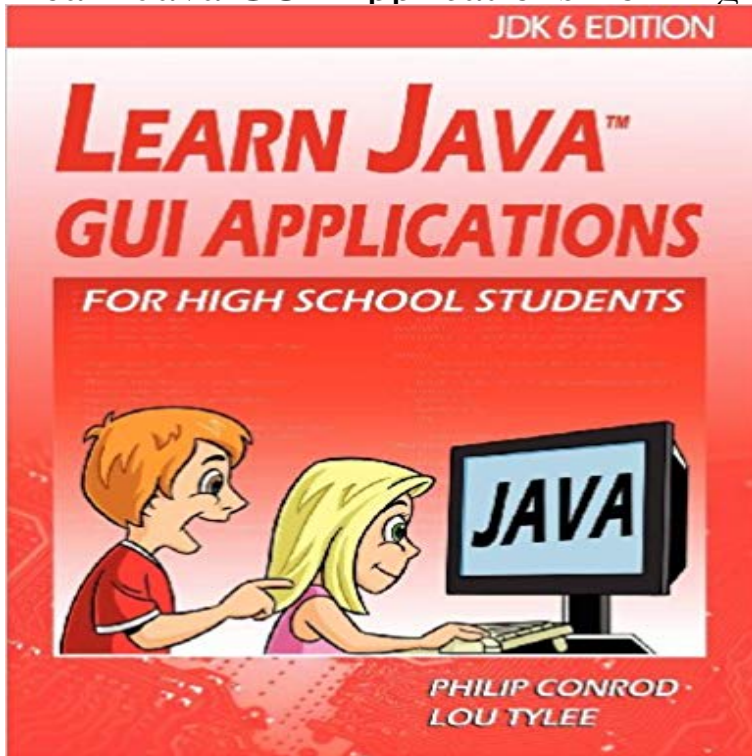


# Learn Java GUI Applications For High School Students - JDK6 Edition



LEARN JAVA GUI APPLICATIONS FOR HIGH SCHOOL STUDENTS is a self-study or instructor led tutorial teaching the basics of building a Java application with a graphic user interface (GUI). LEARN JAVA GUI APPLICATIONS FOR HIGH SCHOOL STUDENTS has 9 lessons covering object-oriented programming concepts, using an integrated development environment to create and test Java projects, building and distributing GUI applications, understanding and using the Swing control library, exception handling, sequential file access, graphics, multimedia, advanced topics such as printing, and help system authoring. The focus of LEARN JAVA GUI APPLICATIONS FOR HIGH SCHOOL STUDENTS is to use the existing objects and capabilities of the Java Swing library to build a wide variety of useful desktop applications. Some of the applications built include: Stopwatch, Calendar Display, Loan Repayment Calculator, Flash Card Math Game, Database Input Screen, Statistics Calculator, Tic-Tac-Toe Game, Capital City Quiz, Information Tracker (with plotting), Line, Bar and Pie charts, Telephone Directory and a video game. LEARN JAVA GUI APPLICATIONS FOR HIGH SCHOOL STUDENTS is presented using a combination of over 1000 pages of course notes and over 100 practical Java GUI examples and applications. To grasp the concepts presented in LEARN JAVA GUI APPLICATIONS FOR HIGH SCHOOL STUDENTS, you should possess a working knowledge of Windows (or other operating system) and have had some exposure to Java programming concepts. We offer a beginning Java programming tutorial called BEGINNING JAVA FOR HIGH SCHOOL STUDENTS that would help you gain this needed training. This course requires Windows XP, Vista, or Windows 7. You also need the ability to

view and print documents saved in Microsoft Word format, and Java. To complete this course you will need to have a copy of the free Java Development Kit (JDK6) installed on your computer. This tutorial also uses JCreator as the IDE (Integrated Development Environment) for building and testing Java applications. JCreator 5.0 is also a free product available for download at the JCreator.com Web Site. Reviews of Previous Editions: The Learn Java GUI Applications For High School Students topics are introduced progressively to ensure that students of different levels can progress at their own pace. Many exercises and problems are weaved into the chapters to maintain student interest and build confidence. Overall, I appreciated your efforts to make the Java product user friendly. - Carly Orr, Teacher, Vancouver, BC. I really enjoy your teaching method in LEARN JAVA GUI APPLICATIONS. - CK, Orlando, Florida. I recently bought LEARN JAVA GUI APPLICATIONS and am amazed at how simple you make learning Java. I have been studying and teaching Java for three years and could not get anywhere. I was about to give up when I found your product. - NN, Pretoria, South Africa. Thank you so much for the tutorial LEARN JAVA GUI APPLICATIONS. I think brilliant goes some way to describing it. -JS, Sydney, Australia.

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